



# MUSEUM OF DUFFERIN



# SENSORY MAP



# MUSEUM OF DUFFERIN

## SENSORY MAP

### “What is a Sensory Map?”

Sensory maps identify the types of sensory stimuli visitors may encounter in specific locations.

This sensory guide will help prepare visitors for potential sensory challenges while visiting the MoD.

### “Who can use a Sensory Guide?”

Sensory guides are commonly used by people with sensitivities to sound, light, touch, or smell.

Any visitor can use the MoD Sensory Guide to identify sensory hotspots throughout the museum.

### “How do I use a Sensory Map?”

Visitors can request the Sensory Map at the front desk or access it on our website. Each page of the guide includes a floor review.

Start by identifying the sensory icons, then flip through to see what to expect on each floor.

# ICON MEANINGS



## BRIGHT LIGHTS

Some areas of the museum are brighter than others, especially near big windows. When you see the bright light icon, it means that space may be more bright than the rest of the museum — especially on a very sunny day.



## NOISES

The noise icon means an area may be louder than the rest of the museum. There may be other visitors talking or music playing. You might also hear sounds like tables and chairs being moved, which can sometimes be loud.



## SMELLS

The nose icon means there is a smell activity in a nearby exhibit. You can choose to interact with it, and the scent may be strong.



## TOUCH

The touch icon means there is a touch opportunity in a nearby exhibit. You can choose to feel different textures or educational artifacts. If you do not see this icon, please do not touch the artifacts in order to keep them safe.



## REST SPOT

The rest spot icon means there is a nearby place to take a break. You can sit and rest there whenever you need while visiting the museum.

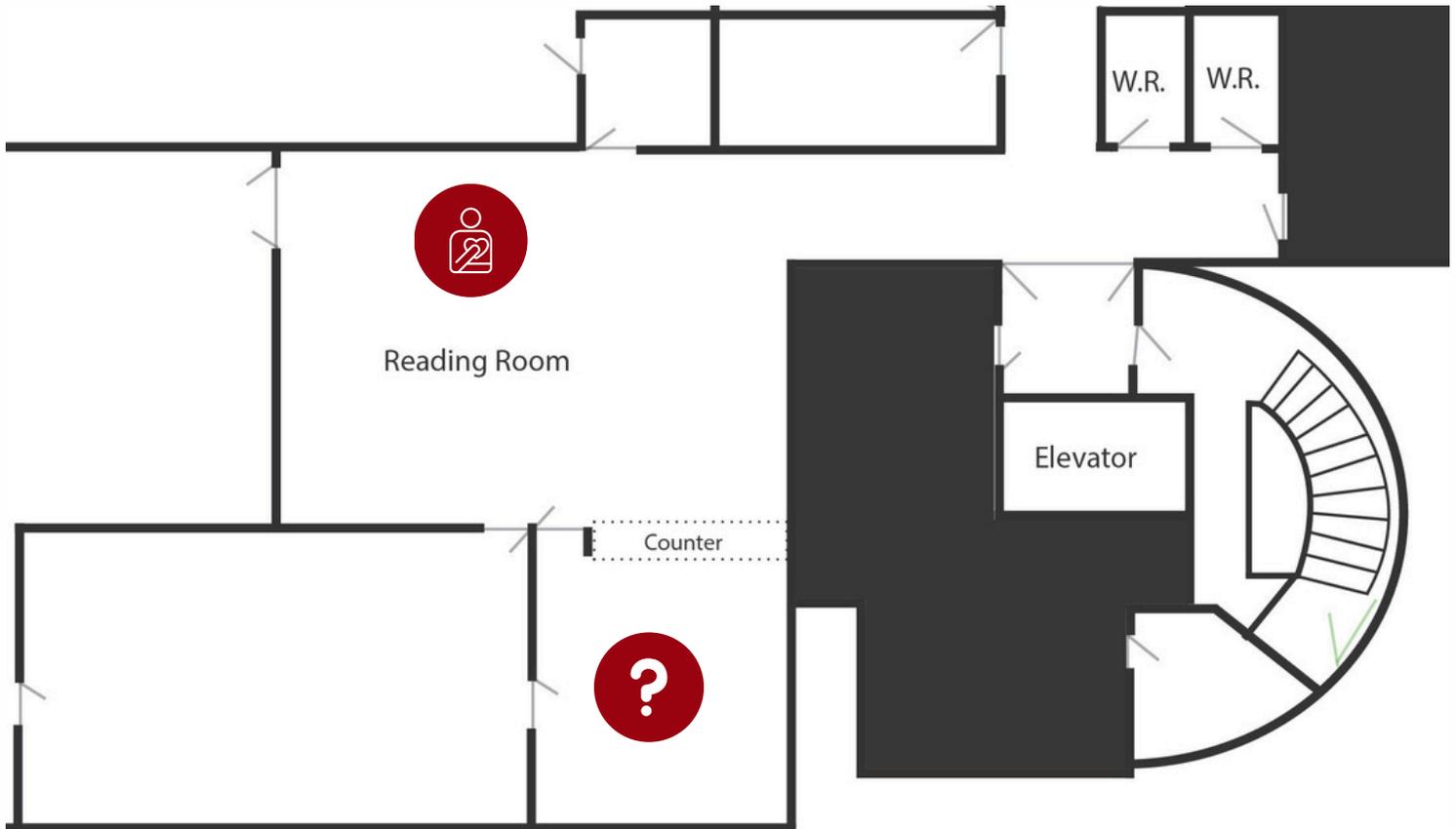


## VISITOR SERVICES

If you have a question or concern, a museum staff member or volunteer will be available to help. You can find help in the main gallery or archives by looking for the visitor services icon.

# ARCHIVES

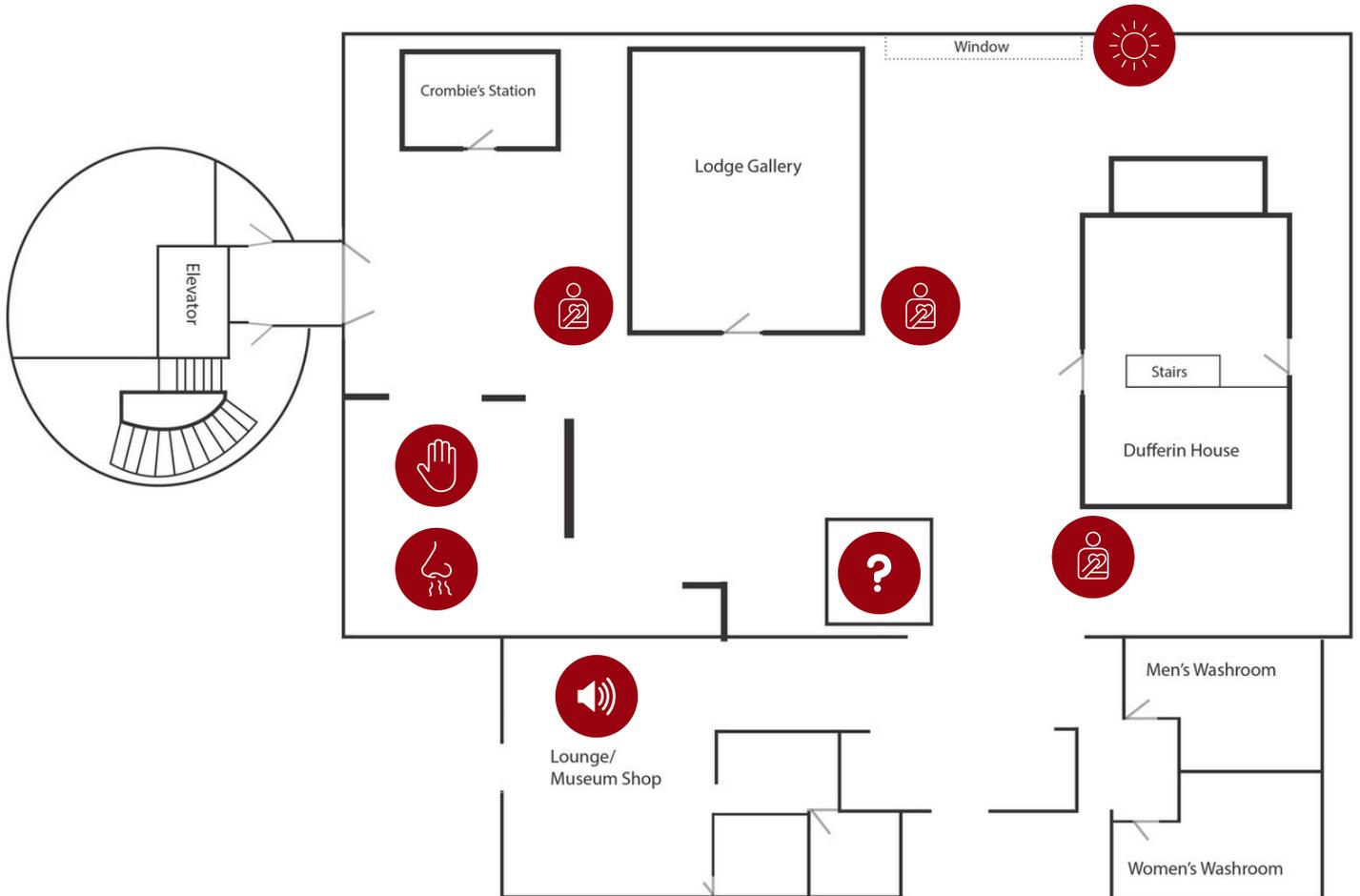
## LEVEL ONE



- On the first floor, you can sit and rest or do research in the archives reading room.
- Universal washrooms are located to the right of the elevator.
- If you have a question or concern, you can ask the archivist or a volunteer at the archives counter.

# MAIN GALLERY

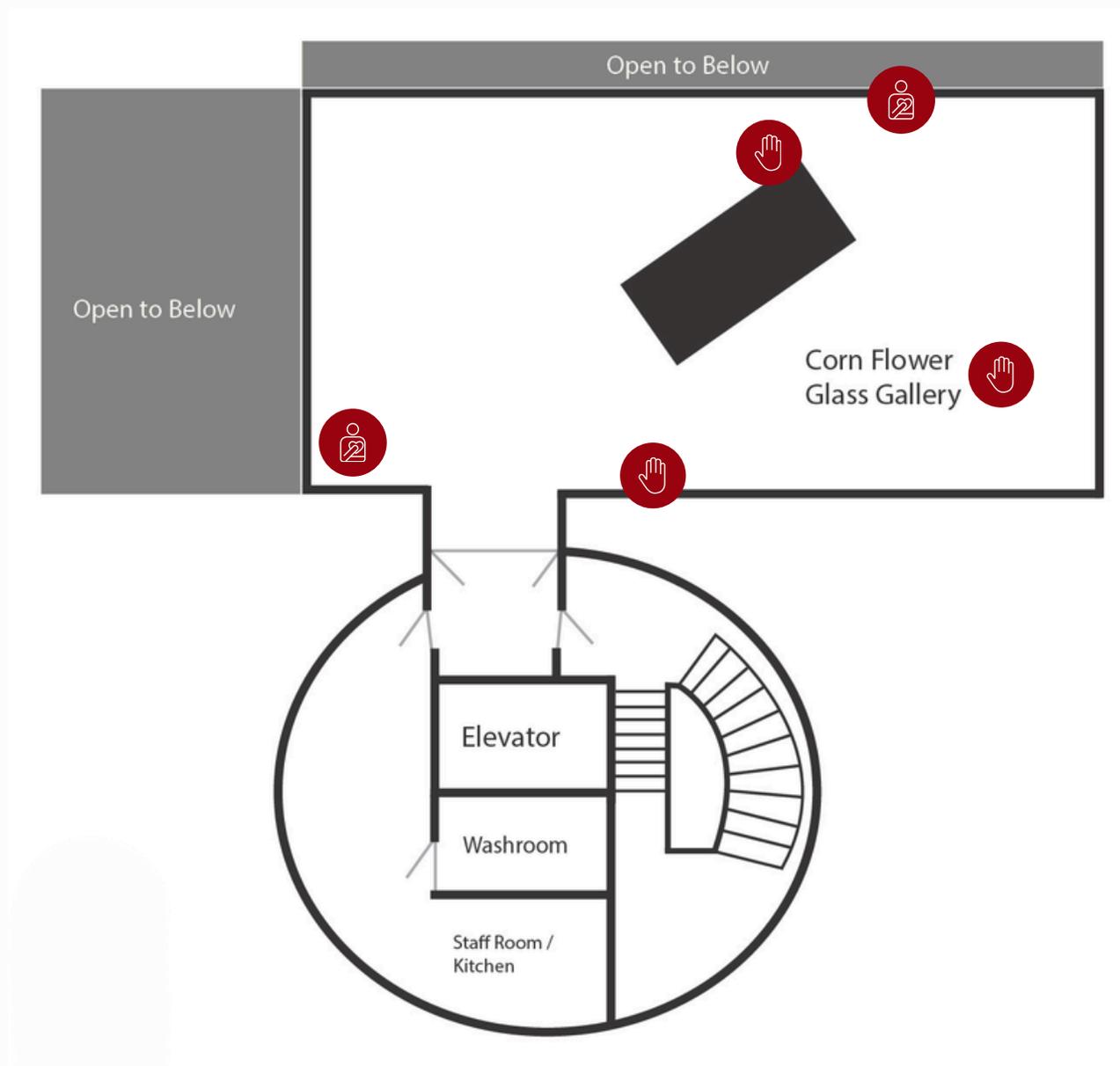
## LEVEL TWO



- The main gallery is where you enter and exit the museum.
- You can speak with the Visitor Services Coordinator or a volunteer at the front desk if you have a question or concern.
- There are chairs throughout the main gallery where you can sit and take a break.
- On sunny days, the large window at the back of the main gallery can be very bright.
- There are smell and touch interactives in the main gallery.
- Washrooms are located across from the front desk.
- Sometimes programs or camps take place in the lounge, so it may be louder than usual.

# MEZZANINE GALLERY

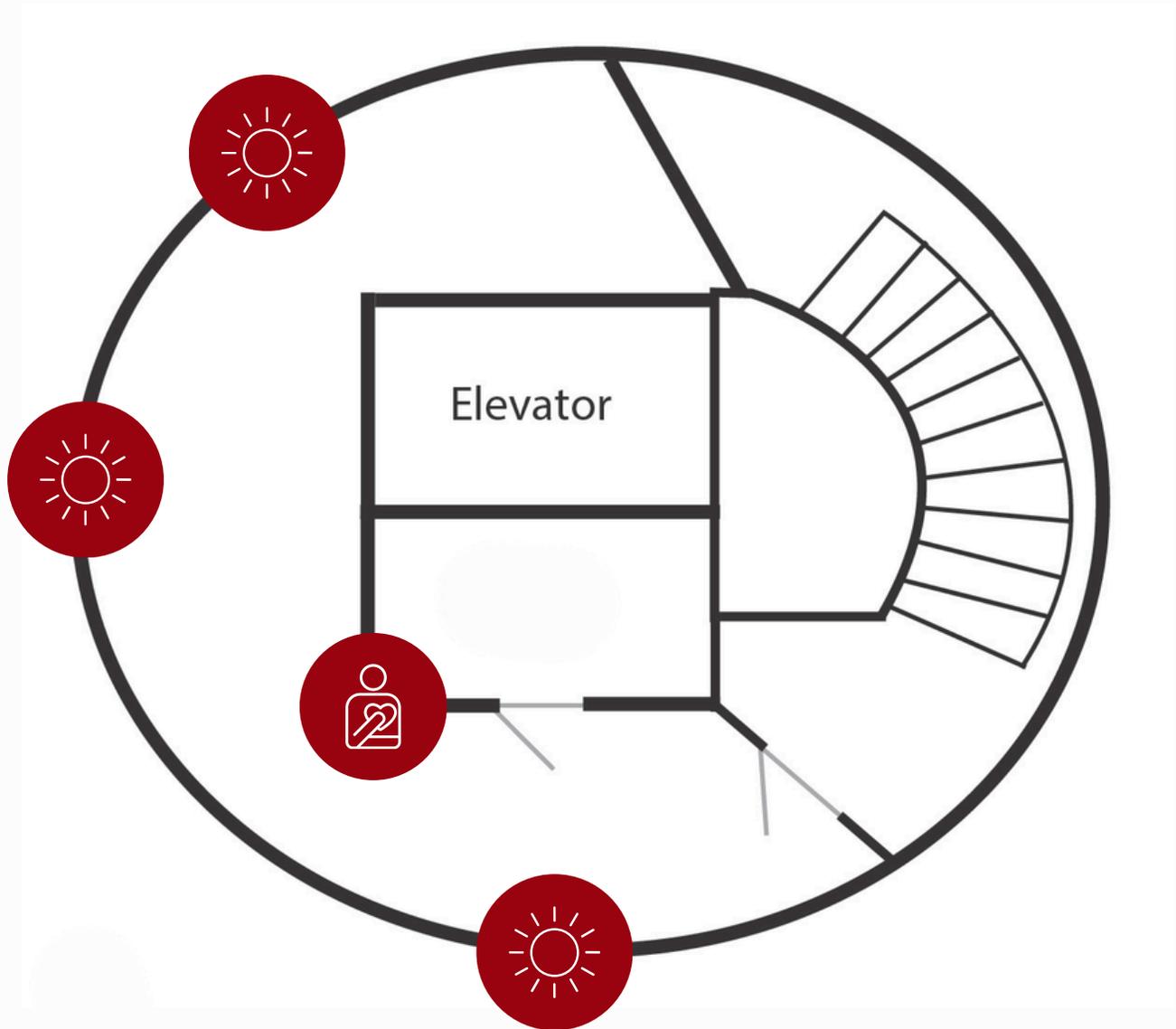
LEVEL THREE



- In the mezzanine gallery, there are chairs where you can sit and take a break.
- The Cornflower Gallery includes a few touch interactives.

# SILO GALLERY

LEVEL FOUR



- In the silo gallery, there are many big windows, which can make it very bright compared to the rest of the museum on a sunny day.
- There are a few chairs in the silo gallery where you can sit and take a break.
- This exhibit is smaller than other exhibits, so if it is a busy day at the museum, this gallery might be crowded.
- There is an extra flight of stairs to get to the silo gallery. You can take the elevator up as well.